

Jubilee BEST Robotics
TENTATIVE Pre-Game Day Schedule
(Friday-October 28, 2011)

12:00 p.m. Arrive USA Mitchell Center

1:00 – 5:00 Practice Drive Robot
Sales and Marketing Presentations
Exhibit Booth Set-up

Moving in with equipment:

- Robot – if your team has a box that you keep it in and it has wheels, you may bring the robot in through the loading dock but no more than four robot drivers/mentors accompanying the robot. All others must use the main doors of the Mitchell Center and follow the signs to the pit.
- Driving Practice – Only the robot drivers and a mentor will be allowed in the pit on Friday fifteen minutes prior their scheduled driving time. They must leave the floor area immediately after driving practice. No robots will be allowed to remain in the pit or game area overnight. Please explain to the students that light and sound equipment will be in the process of being installed during driving practice, each student should remain in the designated safe areas at all times.
- Please refer to the schedule for your team's official time slot for driving practice.

Sales and Marketing

- Presentations will take place in the Student Center (tentatively)
- Free parking is in the Mitchell Center parking lot, all other areas on campus must have a pass. In other words, if you park in the student center parking lot you may receive a ticket.
- Please leave the Mitchell Center at least 20-25 minutes prior your designated time slot.
- Arrive the staging area at the Engineering Bldg. 15 minutes prior to your presentation.
- All teams will check-in at registration and be ready 5 minutes prior to their time slot.
- We will have three rooms hosting presentations every thirty minutes. We are on an extremely tight schedule...please be on time!
- Do not exceed eight people in the room as per the BEST Award Rules.
- Each room will be equipped with a power strip, a table and a white board / white screen to project onto. All computers, projectors or other A/V must be provided by each team. If your team does not have access to a projector, often times teams will share. Let us know or please feel free to use the phone tree and see if you can borrow one.
- All hallways must be kept quiet at ALL times. USA will still have classes although it is BEST week-end.

Exhibit Booth Set-up

- ALL booth material must fit through the standard doorway at the Mitchell Center. Please make sure that you are able to break the booth down into pieces small enough to fit through doorway. Booth materials are NOT allowed to enter through the loading dock. We would prefer that all teams use the south entrance (Old Shell Rd. side) to unload and load materials.
- Teams may begin set-up at 12:00 and should be complete by 5:00. Many teams will set-up Saturday morning, that is fine also. ALL booths must be complete by 8:30 Saturday morning.
- Each team will be provided a designated spot for their booth. Your school's name will be posted on the wall and at registration you will be pointed in the correct direction. Please do not block doorways, water fountains, fire alarms, etc., stay in your designated 8 x 8 space.
- Please bring a heavy duty extension cord and power strip if you choose to have electricity in your booth. We have located all booths within close proximity of a power outlet but an extension cord may be needed.
- Please bring a broom, dust pan and a few garbage bags for clean-up. WE EXPECT ALL TEAMS to assist in leaving the Mitchell Center spotless when we leave each day! We want to be invited back in 2012!
- Booths will be judged from 9:15 – 12:00 and again from 1:30 – 3:00. Teams may begin breaking down booths after 3:00 and begin packing up. Remember, if your team wins, you will take your booth to Auburn with you!
- Food items are not allowed as give-aways as per the BEST rules.

5:00

- Go home! Rest! And get ready for non-stop FUN on Saturday!

Game Day Schedule (Saturday – October 29th)

7:00 a.m. – Doors open

7:00 – 8:00 Compliance Check-in – located in the pit

- Each team will receive five (5) pit passes. These passes are for drivers and mentors to access the pit throughout the day. NO others will be granted access. NO exceptions! Pit passes must be worn at all times in the pit.
- Each team will complete a Driver Roster at check in. Teams must adhere to this list and the order throughout game day.
- All teams must be robot compliant or will not be able to compete. Please read your rule book carefully.
- Any team that is not compliant will be given the opportunity to go outside and rebuild, drill holes, whatever it takes to become legal. We want teams to compete...not run the away!
- Teams that have robot boxes will be allowed again to enter and exit the loading dock, again only with a limited number of people.
- After your team has gone through check-in, each team will be allowed to practice drive briefly (please note...only if time permits...we will try our best to make this happen)
- Each team will be provided a table to keep their robot and tool box at all day.
- ALL drivers should be in the pit by 8:15. There will be a drivers meeting around 8:25/8:30 to review rules for the day. All drivers are expected to attend.
- A battery charging station will be located immediately outside of the pit area. Teams need to bring their own battery charger and are responsible for charging their own batteries.
- Three tables will be set-up in the back of the pit for simple power tools. Saws, drills, etc. must remain outside.
- Pit Police (aka Pit Volunteers) will be on hand to assist and handle any questions.

7:00 – 8:45 Exhibit Hall Set-up continues

- Booths must be assembled by 8:45 a.m.

7:00 – 8:30 Registration (located at the south side entrance (Old Shell Rd.))

- Teacher/mentor in charge of Game Day must register upon arrival
- Each team will receive the following in your registration packet:
 - return of your engineering notebook (this must be in your Exhibit all day Saturday)
 - If competing in the t-shirt design contest, please turn in your shirt at registration.
 - **Teacher/Mentor luncheon tickets.** Each school will be given **three (3)** lunch passes. Please choose which three teachers and/or mentors that will attend. Lunch will take place in the John Counts Banquet Hall downstairs in the Mitchell Center. Follow the signs to the pit area and you will find the luncheon. This banquet will recognize the teachers, mentors and sponsors for the impact that you all make on this program. We will award the Teacher of the Year and Mentor of the Year during this time also. We will repeat these awards again at the closing Award Ceremony.
 - **Pit Passes** – five (5) for drivers

8:45 Parade of Robot Line-up

- Two team members from each team will line up with their robot in the pit for the Official Opening Parade. All others should be seated in the stands. Time will be given for team members with pit passes to return immediately to the pit to begin driving/competing.

9:00 Opening Ceremony!

9:15 Game Begins

9:15 a.m. – 12:00 p.m. – Robot Competition seeding rounds and Exhibit Hall open.

- Please keep your exhibit booth manned at all times.

11:00 Scholarship Presentations by USA

- We will pause briefly to present scholarships
- Students receiving scholarships will be presented with badges that say 10:45. This 10:45 badge will grant them access to the pit at 10:45. Please make sure your students arrive promptly so they can be recognized by USA.

12:00 – 1:30 Lunch

- Judging and game pauses until 1:30.
- Three teachers/mentors attend the luncheon
- Students may leave or purchase food at the concession stands (menu to be set to schools after Kick-Off Day)
- If it is a pretty day (as it is always on BEST day), bring a box lunch and a blanket and picnic outside
- Restaurants in close proximity: Mellow Mushroom, McDonalds, Hardees, The Shack, Brick Pit, and many more!
- Drivers of robots are encouraged to stay on the property, this ensures they are ready to go promptly at 1:30!

1:30 The action begins again!

- Seeding rounds continue leading into semi-final and final rounds.
- Exhibit Hall is open.

3:00 Begin taking down Exhibits

- All exhibits must be removed by 6:00 p.m.
- All trash needs to go home with you, please do not leave large pieces of lumber, large boxes, etc. Small items may be disposed of in USA's trash cans.

4:00 Awards Ceremony (This time is only approximate)

5:00 Mandatory Meeting of Advancing teams! 30 minutes in length!

6:00 Sleep, Party, whatever....it is over!!!

NOTES: Very Important!!! Please read the following to your students.

- **MUST WEAR SHIRTS AND NO BODY PAINT!** Face painting and tattoos are acceptable.
- No large flags please. The flags will obstruct the view of others. (These are the flags often seen at football games).
- Bring spirit poles so the judges can find you easily. Team number on the top!
- Only Jubilee BEST volunteers, judges, and VIPs are allowed in the Hospitality Room. Definitely no students.
- No frisbees, beach balls, or items that may end up on the playing field will be allowed in the Mitchell Center. This is to ensure no interference with the playing field.
- **YOU MUST HAVE A PIT PASS TO BE IN THE PIT. YOU WILL BE GIVEN 5 PIT PASSES IN YOUR REGISTRATIION PACKET. PLAN WITH YOUR TEAM HOW YOU WILL USE THESE ON GAME DAY...NO EXEPTIONS.**
- No Walkie – talkies allowed in the pit and game area.
- No tape on walls! No tape on walls! We do encourage you to hang banners or posters especially inside of the arena, twist ties, pull ties and string is acceptable. All banners must be removed at the end of the day please.

Concession Stands (This is ONLY an example from last year. May change for this year! We will update you after Kick-Off of any changes)

Open from 8:00 – 3:00 Game Day ONLY

Menu:

Breakfast – Uncrustable PB & J \$2.00

Pizza per slice - \$3.00 (cheese or pepperoni)

Hot Dog - \$3.00 chili \$1.00

Nachos - \$3.00 chili \$1.00

Drinks - \$3.00

Pretzels, candy, popcorn and other misc. also available

Combo: One slice of pizza or a hot dog and a drink - \$5.00

Deal of the Day – Whole Papa John's Pizza - \$10.00

MUST be ordered and paid for at Registration – NO exceptions!

Plan ahead and order for your team. Drinks in a cooler, blankets, pizza...easy and cheap picnic!